# Waylet Pay SDK for iOS

Waylet Pay SDK allows merchants to process payments from within their own apps making the integration with Waylet payment gateway.

# Installation

Waylet Pay SDK requires iOS 13.0 or above.

#### Swift Package Manager

Installation is available via Swift Package Manager (SPM).

Adding Waylet Pay SDK as a dependency is as easy as adding it to your Pack-age.swift.

```
dependencies: [
    .package(url: "https://github.com/klikin-labs/waylet-payments-ios.git",
    .upToNextMajor(from: "1.0.0"))
]
```

# Usage

Import the Waylet Pay SDK in your code

```
import WayletPaySDK
```

#### Initialization

In order to use the Waylet Pay SDK you need a valid API\_KEY:

WayletPay.configure(apiKey: API\_KEY, environment: .release)

## Set the test environment

You can test your integration using **debug** environment and switch to **release** once your app is ready. Set your environment alongside with your api key

WayletPay.configure(apiKey: API\_KEY, environment: .debug)

## Create new payment transaction

1. You must define and provide some properties to create new payment transaction. Payment transactions are created with this function:

```
let transaction = try await WayletPay.createTransaction(
    externalId: String,
    commerceId: String,
    amount: String,
    concept: String,
```

```
callbackUrl: String,
url0k: String,
urlKo: String)
```

**NOTE:** The WayletPay.createTransaction function support both try await as well as closure as last parameter.

# Parameter Description

externalId	Your commerce identifier	
commerceIdWaylet commerce identifier		
amount	Amount to be billed, multiplied by 100 (e.g. $2,45 \in$ will be "245")	
concept	Payment description	
callbackUrl	URL to be notified with payment status updates	
urlOk	URL to redirect when payment is successful. This could be a valid	
	deeplink	
urlKo	URL to redirect when payment is failure. This could be a valid	
	deeplink	

- 2. This call will launch Waylet and load created transaction to be paid. App Store will be loaded otherwise.
- 3. Once payment is completed (with a successful or failure status), the payment detail screen will be shown as usual but with a new button at the bottom. If user taps on this button, the url0k/urlKo URL will be called.

# **Raised** exceptions

Waylet Pay SDK can raise a handled WayletPayError exception

Exception	Description	
missingApiKey	Api key not provided	
unauthorized	Api key is provided but does not match with any	
	merchant	
$waylet Transaction Error Payment\ transaction\ creation\ error$		